

EAST Search History

Ref #	Hits	Search Query	DBs	Default Operator	Plurals	Time Stamp
S95	650	((717/162,165,166) or (719/331,332)).CCLS.	USPAT; USOCR	OR	OFF	2006/06/07 14:09
S96	408	resolv\$3 near reference	USPAT	OR	OFF	2006/06/07 14:09
S97	27	S95 and S96	USPAT	OR	OFF	2006/06/07 14:20
S98	57	start\$3 with end\$3 with method with pointer	USPAT	OR	OFF	2006/06/07 14:23
S99	0	S95 and S98	USPAT	OR	OFF	2006/06/07 14:21
S100	0	start\$3 with end\$3 with method with pointer same resolve	USPAT	OR	OFF	2006/06/07 14:21
S101	0	start\$3 with end\$3 with method with pointer same resolv\$3	USPAT	OR	OFF	2006/06/07 14:21
S102	7	start\$3 with end\$3 with method with pointer and resolv\$3	USPAT	OR	OFF	2006/06/07 14:23
S103	799	(717/162-167).CCLS.	US-PGPUB; USPAT; USOCR	OR	OFF	2006/06/20 13:43
S104	165	(719/33,332).CCLS.	US-PGPUB; USPAT; USOCR	OR	OFF	2006/06/20 13:43
S105	799	(717/162-167).CCLS.	US-PGPUB; USPAT; USOCR	OR	OFF	2006/06/20 13:43
S106	921	S104 S105	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/06/20 13:43
S107	137	boundar\$3 and S106	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/06/20 13:43
S108	0	boundar\$3 and S106 same (jump branch return)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/06/20 13:44

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S10 9	21	(boundar\$3 same (jump branch return)) and S106	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/06/20 13:46
S11 0	1	(boundar\$3 same (jump branch return) same resol\$5) and S106	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/06/20 13:46
S11 1	149	(717/165).CCLS.	US-PGPUB; USPAT; USOCR	OR	OFF	2006/06/23 18:38
S11 2	165	(719/332).CCLS.	US-PGPUB; USPAT; USOCR	OR	OFF	2006/06/23 18:38
S11 3	290	S111 S112	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/06/23 18:39
S11 4	680	"farthest logical return" or flr	US-PGPUB; USPAT; EPO; JPO; IBM_TDB	OR	ON	2006/06/23 18:41
S11 5	0	S113 and S114	US-PGPUB; USPAT; EPO; JPO; IBM_TDB	OR	ON	2006/06/23 18:40
S11 6	3	("farthest logical return" or flr) same resol\$5	US-PGPUB; USPAT; EPO; JPO; IBM_TDB	OR	ON	2006/06/23 18:41


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1 [Special issue: Game-playing programs: theory and practice](#)



M. A. Bramer

 April 1982 **ACM SIGART Bulletin**, Issue 80

Publisher: ACM Press

 Full text available: pdf(9.23 MB) Additional Information: [full citation](#), [abstract](#)

This collection of articles has been brought together to provide SIGART members with an overview of Artificial Intelligence approaches to constructing game-playing programs. Papers on both theory and practice are included.

2 [Collision detection and proximity queries](#)



Sunil Hadap, Dave Eberle, Pascal Volino, Ming C. Lin, Stephane Redon, Christer Ericson

 August 2004 **Proceedings of the conference on SIGGRAPH 2004 course notes GRAPH '04**

Publisher: ACM Press

 Full text available: pdf(11.22 MB) Additional Information: [full citation](#), [abstract](#)

This course will primarily cover widely accepted and proved methodologies in collision detection. In addition more advanced or recent topics such as continuous collision detection, ADFs, and using graphics hardware will be introduced. When appropriate the methods discussed will be tied to familiar applications such as rigid body and cloth simulation, and will be compared. The course is a good overview for those developing applications in physically based modeling, VR, haptics, and robotics.

3 [A single-pass syntax-directed front end for Ada](#)



T. P. Baker

 June 1982 **ACM SIGPLAN Notices , Proceedings of the 1982 SIGPLAN symposium on Compiler construction SIGPLAN '82**, Volume 17 Issue 6

Publisher: ACM Press

 Full text available: pdf(842.95 KB) Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)

This paper describes the front-end processor of an Ada compiler that is under development at Florida State University. The compiler is coded in Pascal, to execute on a CDC Cyber system, and is presently targeted to the Z8000 microprocessor architecture. Owing at least in part to the peculiar origins and changing goals of this project, the front end processor is rather unlike those of the other Ada compilers of which we know. Perhaps its most distinctive feature is that it operates in one pa ...



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» Key

IEEE JNL IEEE Journal or Magazine

IEE JNL IEE Journal or Magazine

IEEE CNF IEEE Conference Proceeding

IEE CNF IEE Conference Proceeding

IEEE STD IEEE Standard

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- ☐ 1. **Metadata standards roundup**
Smith, J.R.; Schirling, P.;
[Multimedia, IEEE](#)
Volume 13, Issue 2, April-June 2006 Page(s):84 - 88
Digital Object Identifier 10.1109/MMUL.2006.34
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- ☐ 2. **On the use of indexing metadata to improve the efficiency of video comp**
Hidalgo, J.R.; Salembier, P.;
[Circuits and Systems for Video Technology, IEEE Transactions on](#)
Volume 16, Issue 3, March 2006 Page(s):410 - 419
Digital Object Identifier 10.1109/TCSVT.2006.869967
[AbstractPlus](#) | Full Text: [PDF\(936 KB\)](#) IEEE JNL
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- ☐ 3. **Metadata practices for consumer photos**
Tesci, J.;
[Multimedia, IEEE](#)
Volume 12, Issue 3, July-Sept. 2005 Page(s):86 - 92
Digital Object Identifier 10.1109/MMUL.2005.50
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- ☐ 4. **Digital image indexing using secret sharing schemes: a unified framewor**
sensor consumer electronics
Lukac, R.; Plataniotis, K.N.;
[Consumer Electronics, IEEE Transactions on](#)
Volume 51, Issue 3, Aug. 2005 Page(s):908 - 916
Digital Object Identifier 10.1109/TCE.2005.1510502
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- ☐ 5. **Personalized TV services based on TV-anytime for personal digital recor**
HeeKyung Lee; Jae-Gon Kim; Seung-Jun Yang; Jinwoo Hong;
[Consumer Electronics, IEEE Transactions on](#)
Volume 51, Issue 3, Aug. 2005 Page(s):885 - 892
Digital Object Identifier 10.1109/TCE.2005.1510499